

IMPERIUM - ADEPTUS CUSTODES

WITCHSEEKER SQUAD

M

7"

T

3

SV

3+

W

1

LD

6+

OC

1

55–110 PTS

Base 32mm

- Daughters of the Abyss
- Scouts 7"

1 KOMMANDO

Creeping Dread (Aura)
In the Battle-shock step of your opponent's Command phase, each enemy unit within 12" of this unit that is a Psyker unit/below starting strength makes a battle-shock roll, with -1 to that battle-shock roll.

2 BEWEGUNG

3 BESCHUSS

Flamer

ANTI-PSYKER 4+

ASSAULT

BLAST 1

TORRENT

R	A	BS	S	AP	D
12"	3	-	4	-1	1

VERWUNDET

2+ T1-2	3+ T3	4+ T4	5+ T5-7	6+ T8+
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Sanctified Flames

In your Shooting phase, when this unit has shot, select one enemy unit hit by those attacks. That enemy unit makes a battle-shock roll* with -1 to that battle-shock roll if that enemy unit is a Psyker unit..

4 ANGRIFF

5 NAHKAMPF

Gun Stock

R	A	WS	S	AP	D
Melee	3	3+	3	0	1

VERWUNDET

2+ T1	3+ T2	4+ T3	5+ T4-5	6+ T6+
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VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W3 · RW 3+ · 1 LP je Modell

WIRD VERWUNDET MIT

2+ S6+	3+ S4-5	4+ S3	5+ S2	6+ S1
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RETTUNGSWURF JE DS

DS 0 3+	DS -1 4+	DS -2 5+	DS -3 6+	DS -4 -
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REGELN & KEYWORDS KURZ

Daughters of the Abyss - Friendly Anathema Psykana units with this ability have Feel No Pain 3+ against psychic attacks.

Scouts 7" This ability always takes the form Scouts X".

ANTI This ability always takes the form [ANTI-X Y+].

ASSAULT Units containing one or more models with an [ASSAULT] weapon can shoot using assault shooting (10.05).

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...

TORRENT Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

AUFSTELLUNG

4-10x Witchseeker

Ausrüstung: Flamer, Gun Stock